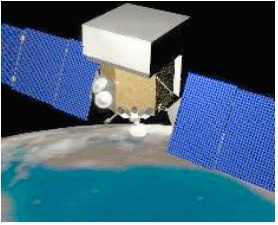


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# ACD Simulation Status

Heather Kelly  
GSFC/SSAI



## GSFC Cast of Characters

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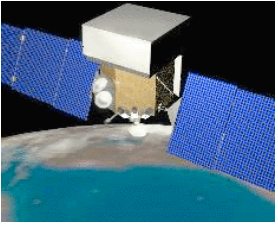
Dave Thompson (GSFC) Subsystem Manager

Tom Johnson (GSFC) Instrument Manager

Alex Moiseev (GSFC) Lead Scientist

Bob Hartman (GSFC) ACD Scientist

Analia Cillis (GSFC/NRC) Simulations



## What has happened lately?

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Upgrade digitization routines.

Major overhaul of digitization data output

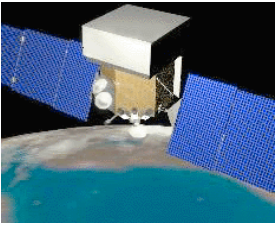
Data available within Gaudi TDS and in ROOT

Doxygen documentation for both AcDigi  
and AcDRecon packages

<http://www-glast.slac.stanford.edu/software/ACD>

Performance evaluation is in progress.

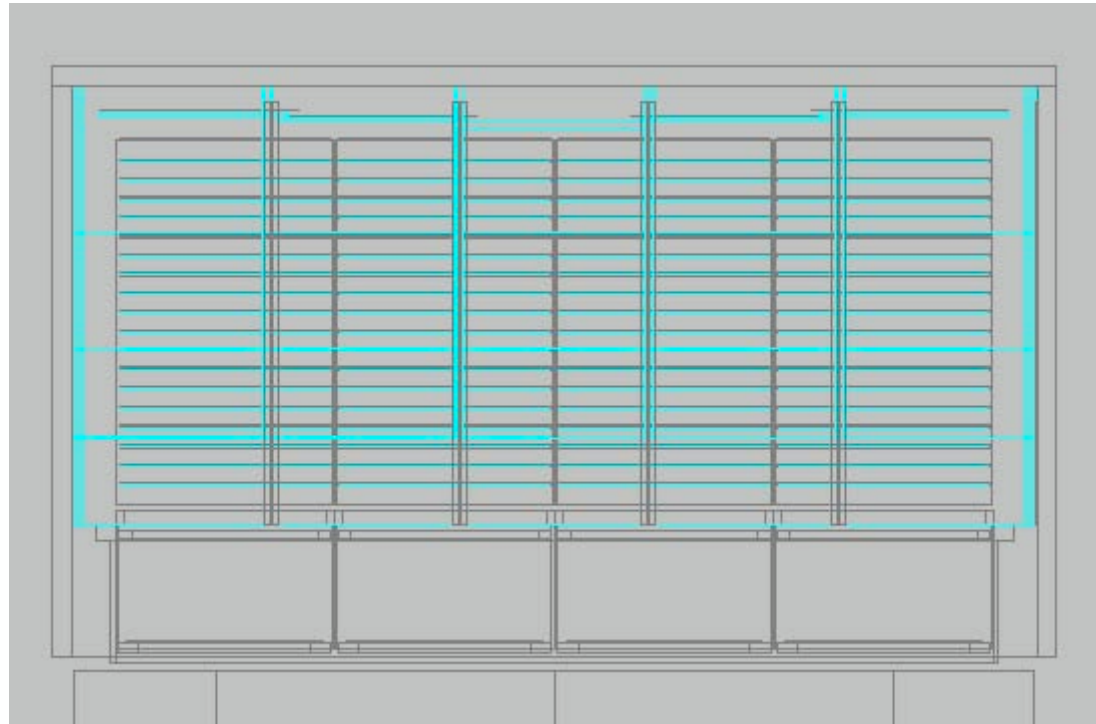
Now Due October 30th



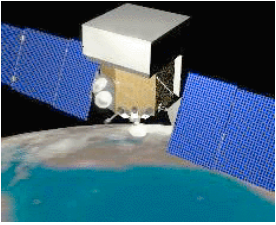
# Current ACD Simulation Geometry

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No side tile tilt or curved edges along the top  
Base Electronics Assembly (BEA) is not included  
Support structure and thermal blanket need to be updated.



# Output Classes

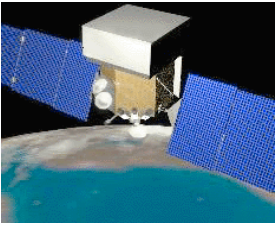
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## AcidDigi

- Every AcidDigi corresponds to one detector associated with 2 PMTs.
- Each AcidDigi contains:
  - 2 PHAs
  - 2 Sets of Discriminators
    - low
    - veto
    - CNO
  - Energy deposited in MeV

## AcidRecon

- One AcidRecon object per event.
- Each AcidRecon contains:
  - Total energy deposited
  - Count of ACDs above veto threshold
  - DOCA
  - List of DOCAs for top, sides
  - Active Distance
  - List of Act Distance for top, sides
  - Collection of recon energies

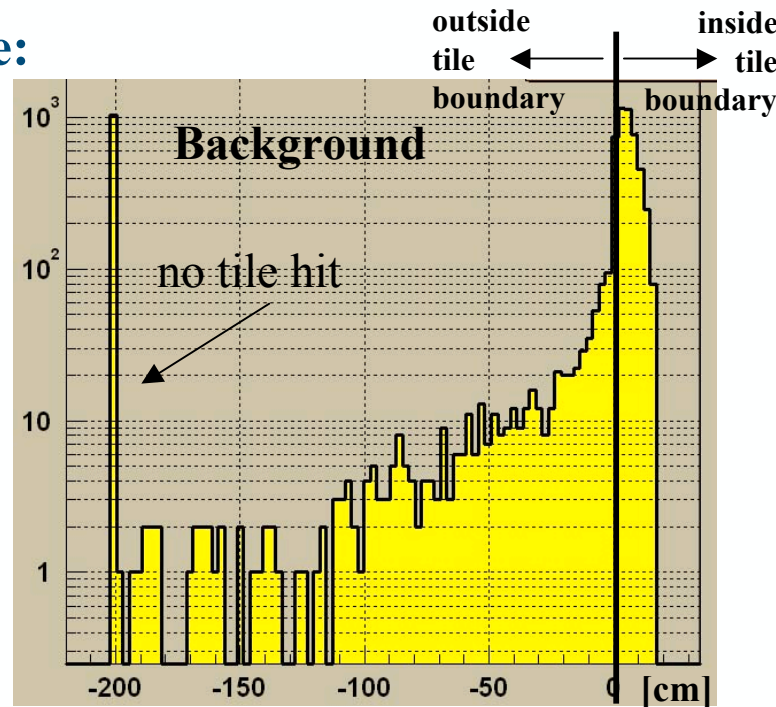


# ACD Recon

Primary outputs (both originally designed by Bill Atwood):

## 1) Active Distance:

measures distance from edge (done once for entire ACD, and by region)



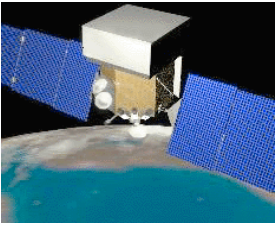
ACD\_Act\_Dist

ACD\_DOCA

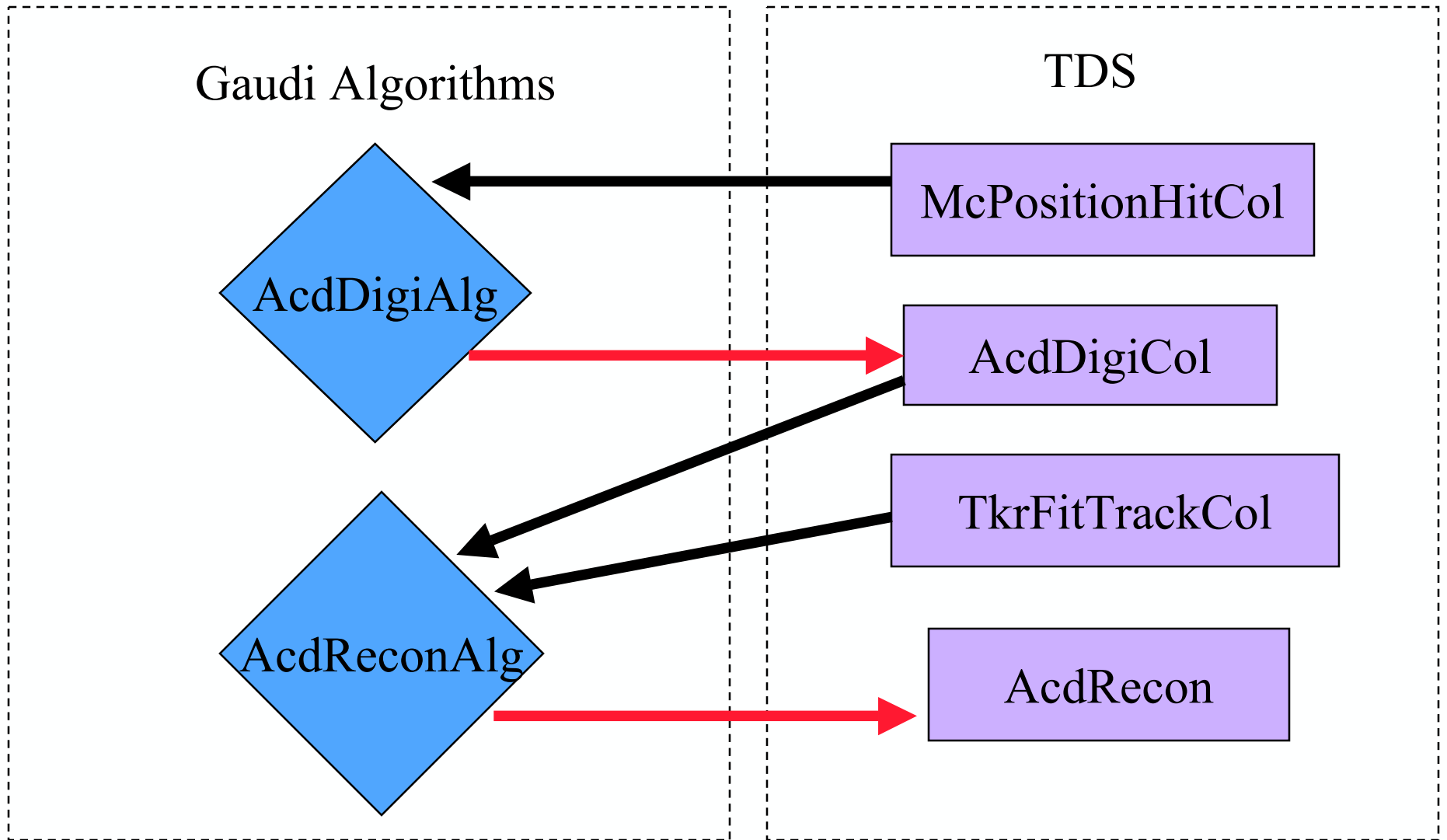
Note: As work to make the ACD digitization more realistic is nearly finished, will now update recon output

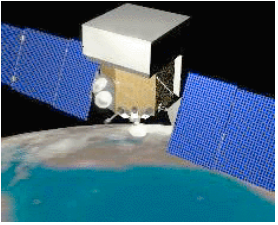
2) **Distance of Closest Approach (DOCA):** measure distance from the center of a tile. Done also for different regions of the ACD, since tile size varies.

**Recon also provides:** energy deposition estimate and counts of tiles above threshold by region.



# Overview





## AcDigi History

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AO days before PDR

ACD response solely based on MC energy depositions

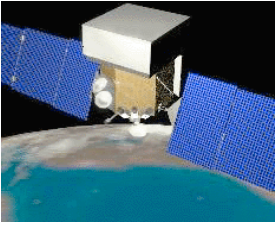
pdrApp

ACD response produces one PHA for every tile where conversion from MC energy deposition is based on constant conversion factor  
 $X \text{ MeV} \Rightarrow Y \text{ PHA}$

Now

2 PMTs per tile and discriminators – including edge effects, Poisson fluctuations and Gaussian noise.





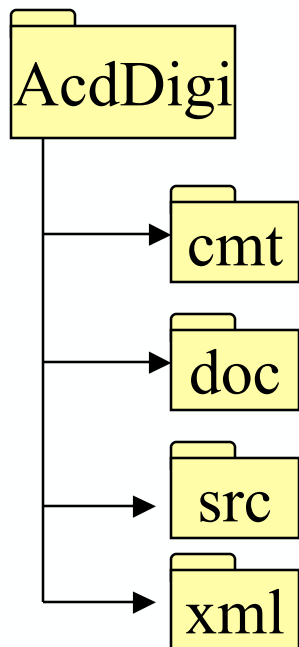
# AcDigi Package

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## Two Gaudi algorithms

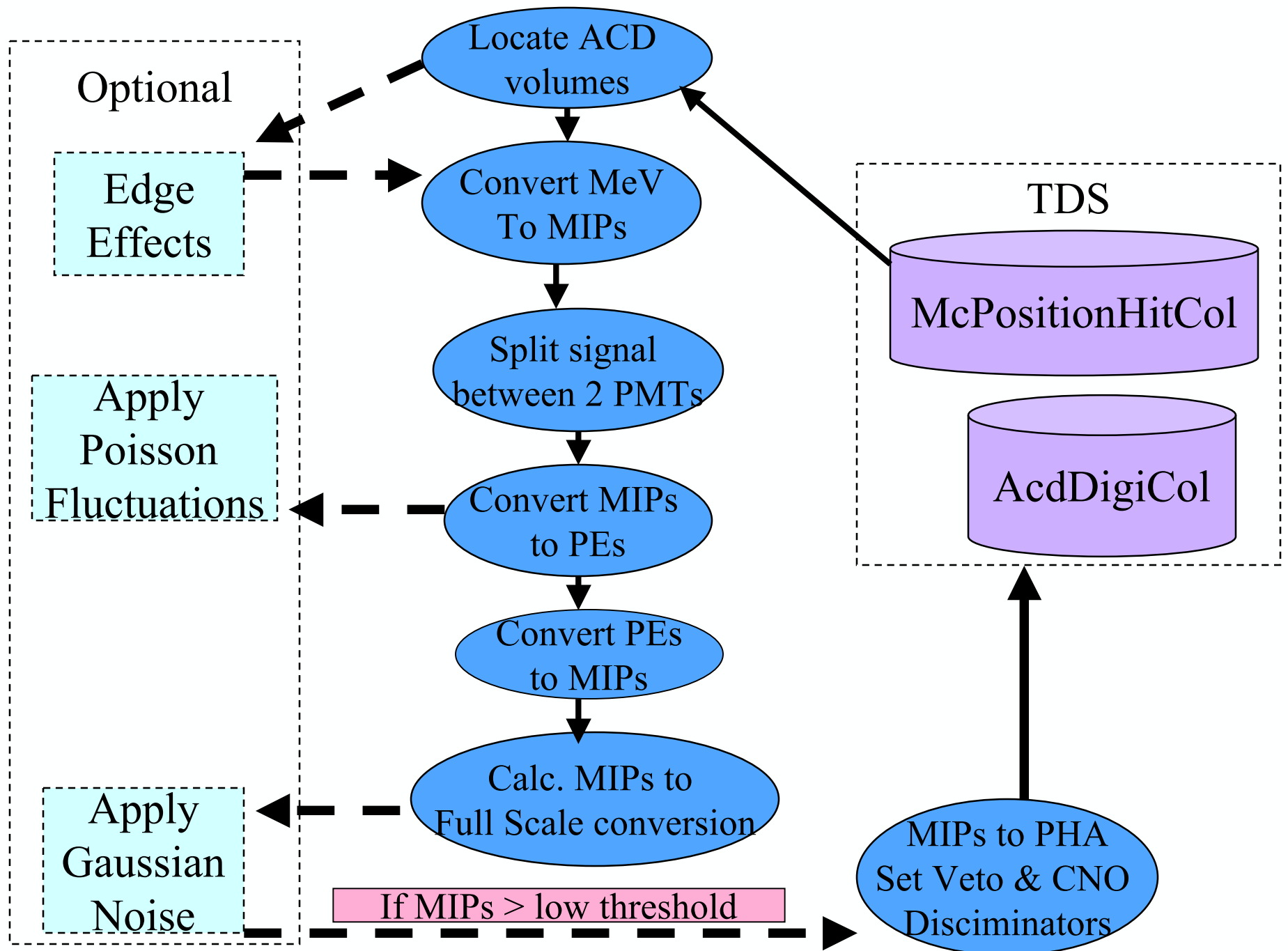
AcDigiAlg – uses McPositionHitCol, optional edge effects

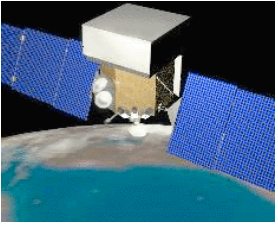
AcDigiOrgAlg – original PDR alg



Gaudi Algorithms and AcdUtil class

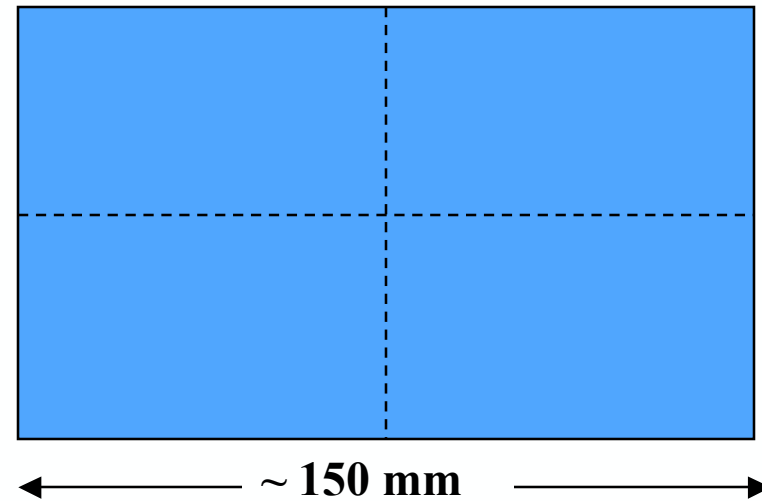
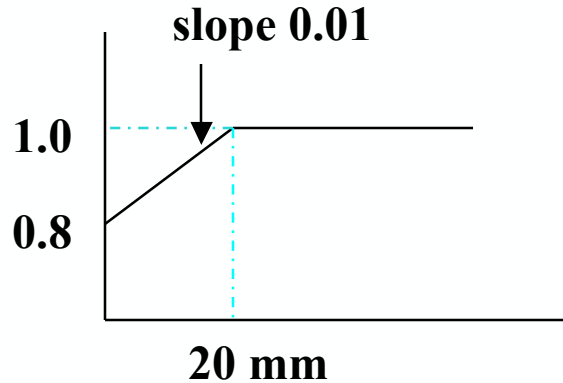
acdDigi.xml – input parameters





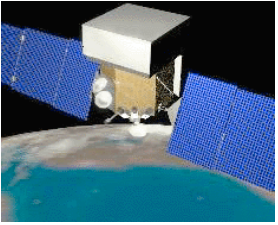
## Edge Effects

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Depending upon where a particle hits an ACD tile, the amount of energy “seen” will vary.

This is modeled by a simple linear function, where positions further than 20 mm from an edge are unaffected.

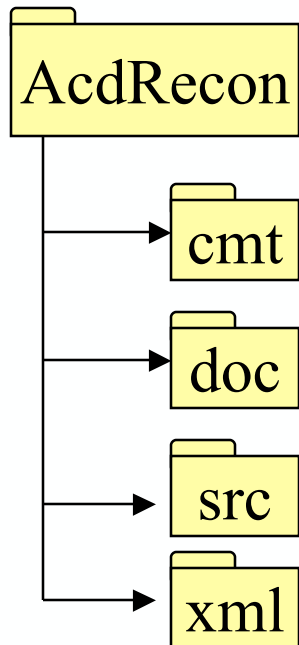


# AcdRecon Package

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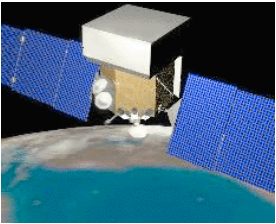
Currently based on original AcdRecon from glastsim and pdrApp with some updates.

AcdRecon output will be updated soon.

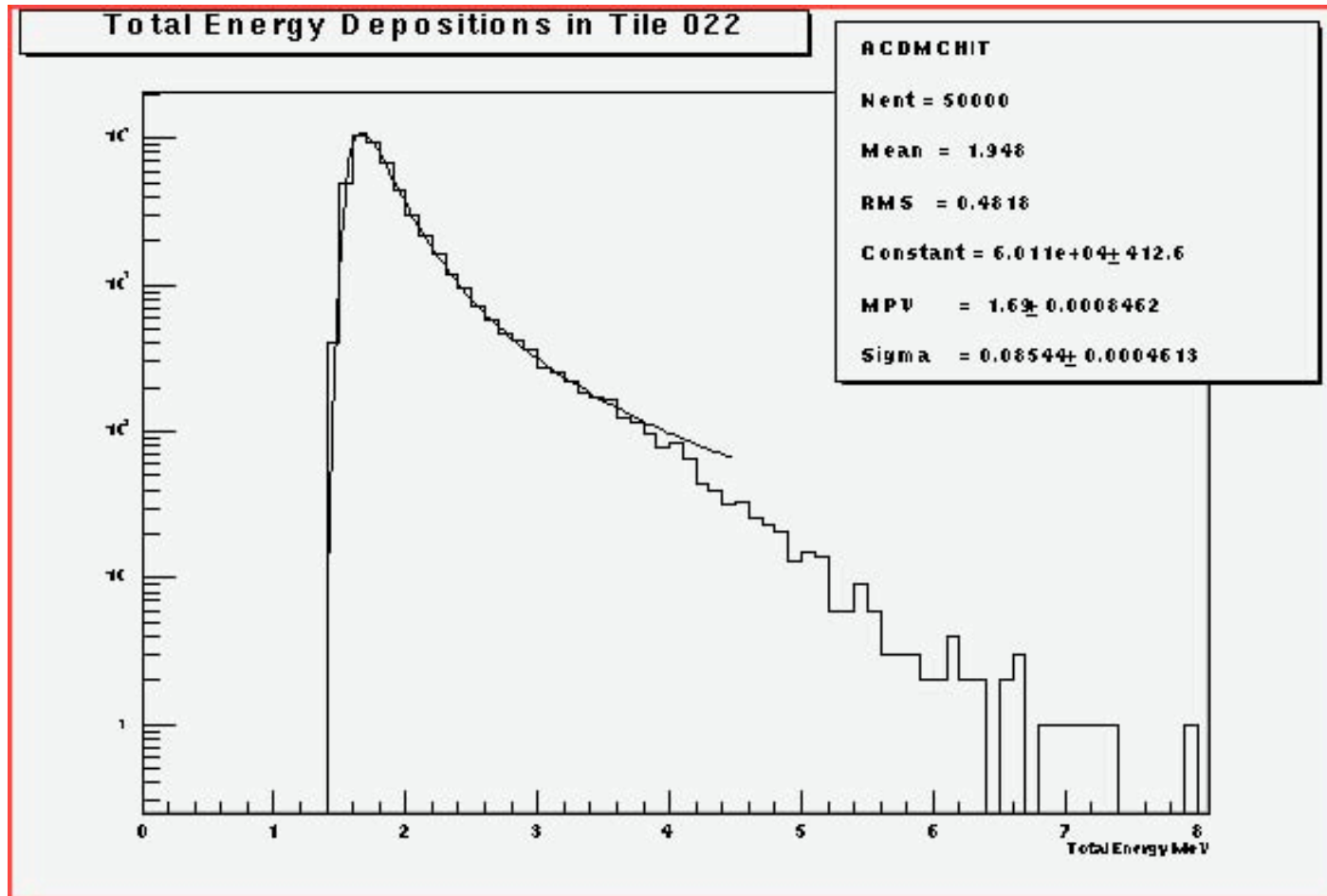


AcdReconAlg and AcdDisplay

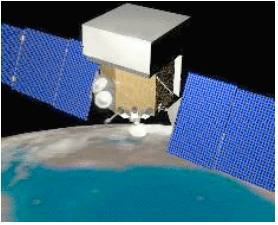
acdBFEM.xml – input parameters



# Look! A Plot!!



300 MeV  $\mu^+$  normal incidence - center



## To Do List

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Modify Geometry last update from Nov 2001.

Side tile tilt, BEA, upgrade blanket &  
micrometeorite shield

Overhaul AcdRecon data output

Treat ribbons as detectors

Finish Performance tests

Calibration